

Abstract

A game method is set forth where a player makes a first wager to play. A control value is selected between predetermined limits and two playing cards are dealt. If the two card hand is a pair higher than the control value the player receives a first award.

5 Third through fifth cards are dealt in sequence which each new holding resulting from an additional card compared to the control value and previous partial hand. If the additional card improves the hand and has a predetermined relationship to the control value an additional award is issued. Prior to displaying the last card the player may make a second wager to increase the amount of the award for the final hand or obtain
10 an award for having a poor hand.